duranuke

	COLLABORATORS		
	TITLE : duranuke		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		October 17, 2022	

	REVISION HISTORY		
NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

duranuke

1.1   DuraNuke v3.0

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% DuraNuke v3.0 %

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1.2   Description

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% Description %

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DuraNuke is a file nuking program that will remove a file from the

harddrive, add a message to the file description stating why the file

was removed, takes away a set number of credits from the uploader and

reimburse credits to the downloaders.

Requires DLG Professional v.995+. This program has only been tested

with AmigaDOS 2.0+ but it should work with v1.3.

1.3 Installation

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% Installation %

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Place DuraNuke into your DLG: directory. And copy the two TXT

files into your DLGConfig:Text/ directory.

If you are already using a pre-3.0 version of DuraNuke then delete

the config file in DLGConfig:Misc/ since there is a new format for

the config file that can only be updated from within DuraNuke. If

it can't find the config file then a default one will be created.

Add the following menu item to your FILE_MAIN menu:

[1] Letter: *

[2] Executable: (path/name) DLG:DuraNuke %File_AreaNumber %File_FileNumber

[4] Description: Nuke File

[5] Type: Executable

[6] Help File: FILE_MAIN/*

[7] Lower level: 200

[8] Upper level: 255

[9] Hidden: NO

[10] Load type: OVERLAY

[11] Ask user if sure: NO

[12] Pend messages: YES

[13] Cli mode: NO

[14] Pause on completion: NO

[15] Log value: None

[16] Activity string: Nuking A File

[17] Priority: DEFAULT

1.4 Usage

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% Usage %

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If DuraNuke cannot find the user who uploaded the file (ie. you are

using aliases in this file area) then it will scan your user files

to find the alias. If it cannot find the alias then it will continue

the nuke but won't send a message to or remove credits from the uploader.

When you first run DuraNuke it'll display information on the file you want

to nuke and the uploader's stats (if available).

7 Options are available at this point.

1) Set multiple of credits to remove from uploader. This can be any number from 0 to 10. A value of 1 would remove the same amount of credits they received, anything higher would remove more credits then they received for the upload.

2) Give credits back to downloaders. This option toggles whether you want to reimburse credits to the downloaders. If YES is selected then the program will go through your board's log files to find out who downloaded this file. This means that it will only find users that downloaded the file within 7 days of your nuke. It will let you know if it couldn't find all the downloaders.

3) Send message to up/downloaders. This allows you to specify whether the uploader, the downloaders, both, or neither is notified of the nuke.

4) Move file to 'KilledFiles' directory. This option toggles whether or not the file being nuked should be copied to the KilledFiles directory. If a file with the same name is already in your KilledFiles directory then it will be deleted and the nuked file will be put in it's place.

5) Delete file and description will remove the file completely from your harddrive and file area.

6) Reason for nuking the program. You will be able to select a reason for nuking the file from the list of reasons you've created.

You also have the option to use a reason other than those listed.

9) Configuration will take you to the DuraNuke config menu .

Press '0' from the main menu when you are satisfied with your settings and the program does the rest.

DuraNuke will adjust the file.dat and .fd files to show that the file was nuked. It'll also append the original description to the nuked message.

After deleting the file, DuraNuke will create a very small file with the same name so that DLG won't complain that the file doesn't exist whenever a freshen is done or when the file areas are renumbered.

If you selected 'Delete File and Description' then it won't bother to do any of this and will just delete the necessary files.

It will then send messages to the uploaders/downloaders (depending on what you selected), using the text files (DLGConfig:Text/DuraNuke_UP/DN.TXT) as a template.

1.5   Configuration

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% Configuration %

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Configuration for DuraNuke is done from within the program. Select

"9" from the DuraNuke main menu to change the config options.

From within here you can set the defaults DuraNuke should use whenever

it is loaded. You can also specify an optional logfile name. It will

make no log entries if there is no logfile name.

Adding/Editing/Removing reasons are also done from within this menu.

2 options that may need a bit more explaining are #7 & #8 (Uploader

Message & Downloader Message). These two options allow you to select

files that will be used as a template whenever a message is sent to

the up/downloader. Within this text file there can be special

DuraNuke switches which will be substituted with the appropriate

information. Here are a list of the switches supported so far:

%FILE_NAME - Name of file being nuked.

%FILE_DATE - Date the file being nuked was uploaded.

%FILE_SIZE - Size of file being nuked.

%FILE_FROM - Who uploaded the file being nuked.

%NUKE_REASON - Reason file is being nuked.

%NUKE_BYTES - Number of bytes being added/removed. Depends on

whether the message is for the uploader or downloader.

%NUKE_CREDITS - Number of times credits are being removed from

the downloader.

See the two example message files included in the archive. These

must be placed in your DLGConfig:Text/ directory unless you create

you own files and adjust the necessary config options.

1.6   Disclaimer

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% Disclaimer %

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No warranties of any kind are made as to the functionality of this

program. You are using it at your own risk.

This program is freeware. If you want to distribute this program

you must keep this document with it.

1.7 Credits

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% Special Thanks %

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Special thanks to:

* Paul Thompson for creating the AmigaGuide docs.

* Coca-Cola for helping me stay awake during those late nights.

* Pepsi for keeping Coca-Cola in business!

Questions, comments, suggestions, bug reports, etc. are welome. Just leave

the mail in any of the DLG echoed areas. I pick my mail up from the support

board. Or you can netmail me at 1:250/448.

I can also be reached via snail-mail at:

2550 Lawrence Ave. East #1116

Scarborough, Ontario, Canada

M1P 2Z3

If you find DuraNuke useful then send me a postcard. At least I'll know

my program made it to places I may never see. :ˆ)

Got any ideas for a DLG Util worthy enough to sport the Dura name?

Leave me mail and I'll see what I can do...

1.8 History

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% History %

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v3.0 - Added to ability to add/remove reasons from the config file

- Will now remember the reason you used on your last nuke

- Allows you to set defaults for the program

- Output to logfile added

Because of the above 4 changes the config file had to be

completely revamped and you now change the config options

from within DuraNuke. ** You will have to delete your old

DuraNuke.config before using this version.

- Added option to delete file and description completely

from the board

- You can now create your own messages to be send to the

up/downloaders.

2.3 - Added 'Move File to KilledFiles Directory' option

- Added option to specify who should be notified of the nuke

(Uploader, downloaders, both, or none).

2.2 - It will no longer abort if it can't find the user/alias.

- Bug Fix: Wasn't releasing about 400 bytes of memory properly

if more than one person downloaded the file (and bytes were

being returned).

2.1 - Added support for files uploaded with a users alias.

- Bug Fix: Wasn't releasing 130 bytes of memory properly.

2.00 - Completely rewritten to utilize the 'dlg.library'.

- Will now respect the user's ANSI and clear screen settings.

- Substitues a very small file for the deleted file so that DLG won't

complain whenever a freshen or area renumber is done.

1.05 - Added a config file

- Will now look through the board's alternate file paths when deleting

the file

- Fixed some inputing routines

- Retained the full original description of the file instead of just the

first 60 characters

- Displays the uploader's stats

1.00 - Initial Release

1.9   Other

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% Other Dura-Products %

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DuraCallers - Keeps track of the last 10 callers' login time, time online,

baud rate, real ratio, actions, their name and location. Also

provides a summary of today's and yesterday's messages entered,

number of files uploaded/doownloaded, and number of calls.

DuraDIZ - DLG util that will scan uploaded files for File_ID.DIZ and

automatically load it into the editor just before DLG asks

for the description.

DuraKill - CLI util for DLG that will scan your file areas and delete

files by how old they are and how many downloads they have.

DuraLog - DuraLog is a CLI utility for DLG Sysops that allows you to

scan the log files for a particular user name. It will

output to a file everything the specified user has done

for the last week.

DuraRename - No more manually renaming user directories and running

FixUsers whenever someone wants their name changed.

DuraRename will also leave their file/message pointers

where they were under the new name.

DuraStat - Creates hourly usage graphs for your DLG BBS

DuraUsers - A user listing program that allows you to list users

by their alias/name, days since last call, ratio, age,

and user level.

DuraWMail - Yet another Waiting Mail program.